

Unified Odds Feed (UOF)

Documentation content

Welcome to the Betradar Unified Odds Feed (UOF) online documentation. Below you will find a summary of how this page is structured into different sections, and what information can be found in each individual section.

Below you will find links to the main product topics.

Additional information and links to all product sections are available in the navigation menu on the left-hand side.

General information

This section contains essential information about how to access the Unified feed, the different *environments* available for customers, *language support*, and how the *UOF AMQP topic handling* is filtered. The general information section also includes a summary of what one can expect from the Unified feed product, such as *rate limits* and *access restrictions*.

Generating access tokens for Unified Odds Feed

In order to access the Unified Odds Feed, you will need to generate an access token via Ctrl. Follow [THIS](#) step-by-step guide to learn how to generate an access token.

Migration guide

For customers that are moving over to our *Unified Odds Feed* from the *Legacy Live Odds feed* there will be some important changes. [THIS](#) section has been written to provide Legacy customers information about the most important changes to look out for when changing over to the new and improved *Unified Odds Feed*.

Messages

Unified feed receives odds from multiple producers, and presents these in a unified format to customers. The message logic is simplified, and the message are optimized for both performance and providing you with the most essential information about sporting events. In this section you will find all the different message types available in the XML feed, with examples and explanations.

Markets & outcomes

This section includes detailed information about the different market types offered in UOF, market life-cycle-management, market mappings and more.

SDK

The Unified odds feed provides customers with an SDK in both Java and .NET. This section explains the advantages of working with the SDK instead of working at the protocol (API) level. For more details information about our SDK, consult our dedicated section here:

Java: <http://sdk.sportradar.com/content/unifiedfeedsdk/java2/javadoc/>

.NET: <http://sdk.sportradar.com/content/unifiedfeedsdk/net/doc/html/15adaea0-5ed9-0831-79a5-f2702175b2d9.htm>

API

The Unified feed API is an essential part of the product, and provides clients with multiple endpoints to get information that is not available in the XML feed. This feature is a self-service website available to customers not using our Unified feed SDK.

Replay server

The replay server is one of multiple environments available to customers that allows users to replay pre-made matches as well as finished matches. The replay server is provided for both the API and the SDK.

CustomBet

CustomBet is an extension for Unified Odds feed customers and provides two additional endpoints. These endpoints allow bettors to create custom tailored bets for a specific match. In CustomBet it is possible to combine a wide range of betting markets into one single odds and probabilities calculation, in much the same way as an accumulator (a single wager made up of multiple selections).

Number Betting Service

This section contains detailed information about *Number Betting Services* provided in the Unified feed.

FAQ

This section is a dedicated FAQ page where some of the most common questions have already been provided.

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