

## Documentation content

Welcome to the integration documentation for our Live Data (LD) product.

Betradar delivers Live Data for sport events. The data can either be viewed through a flash client (Live Data), or imported as an XML feed to an in-house system. This document describes the functionality and exchange of messages for the Betradar Live Data system. The system is based on servers hosted by Betradar, and clients at customer sites. The client applications need to be implemented in accordance with this document. Except from the Live Data and the Bookmaker SDK (see the chapter below), Betradar will not deliver the client software to the customer.

**Below you will find links to the main product topics. Additional information and links to all product sections are available in the navigation menu on the left-hand side.**

### Info

Please note that new sports and features are added continuously, so changes in the XML feed should be expected.

Updated XSD files can be found [HERE](#).

The documentation for Live Data is split into multiple segments, covering the main features and information clients need to use this service. Each section is listed below with a short description about what to expect.

## General Information

The general information chapter provides an overview on available access methods, environments, and client system requirements. Here you will also find information regarding our Bookmaker SDK for easy integration to our Betradar XML feeds.

## System communication

In this section you will find all necessary information regarding the communication between the Betradar system and a client system, exchanged in the XML format.

## XML Configuration

This section contains an overview on different XML configurations that are included in the feed. When we release a new feature it will not be automatically included by default, so clients will need to activate new features before they will receive them.

## Sports

In this section you will find detailed information about each individual sport we currently provide a service for. The section currently contains the following information about each sport:

- Match statuses
- Events
- Sport specific XML elements and attributes
- XML configurations

Note that not all sports have sport specific XML elements and attributes, or XML configurations. However, all sports have match statuses and events.

## Replay server

This section contains detailed information about our replay server. The replay server allows clients to create different types of test matches for the different sports we provide services for.

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