LD - Squash

Sport specific information for squash.

Match statuses in squash

ID			
95	1		--
93	1		--
94	2		--
0			--
94	1		XML
98	2		XML
90			XML
96	2		--
61			--
100			--
80			--
155	FIFTH_GAME		--
151	FIRST_GAME		--
301	FIRST_PAUSE		--
154	FOURTH_GAME		--
304	FOURTH_PAUSE		--
200	INJURY_BREAK		--
152	SECOND_GAME		--
302	SECOND_PAUSE		--
153	THIRD_GAME		--
303	THIRD_PAUSE		--

Events in squash

ID	Event	Description	Coverage	extrainfo	player1	player2
1010	Betstart	Betstart indicates that betting markets can be activated. Betstart is not only a pre match event but is also used during the match.	External Feed (BC)	-	-	-
1011	Betstop	Liveodds betstop. Beststop status is used to indicate that betting market shall be closed. Common reasons are: possible goal, goal under review. Betstop is also used whenever there is the need to establish direct communication between the scout and the match Supervisor, or in case of call disconnection.	External Feed (BC)	-	-	-
1013	Matchstatus	Sent when the status of the match changes.	External Feed (BC)	See the above table for match statuses for squash.	-	-
1015	Free text	Free text message. Free comment is used for any kind of additional information during the match. Example: "Match interrupted due to flood light break down", etc..	External Feed (BC)	-	-	-
1024	Match about to start	Match is about to start	External Feed (BC)	-	-	-
1044	Deleted event alert	Manual removal of an event.	External Feed (BC)	Id of event that was deleted	-	-
1102	Coverage status	Sent when the coverage status for the match changes.	External Feed (BC)	Possible values: • 0 = Covered • 1 = Coverage abandoned • 2 = Match will not be covered	-	-
1834	Squash full score	Squash full score. Sends whenever a point is scored.	External Feed (BC)	-	-	-
1835	Squash current serve	Squash Current Serve. Holds player serving and from which side of the court (left or right)	External Feed (BC)	Position on the court. Possible values: • 1 = Left • 2 = Right • 0 = Unknown	-	-
1836	Squash decision outcome	Squash Decision outcome. Stroke, Let, No Let.	External Feed (BC)	Decision outcome. Possible values: • 1 = Stroke • 2 = Let • 3 = No let	-	-
2063	Score under review	Indicates that a score is being reviewed.	External Feed (BC)	-	-	-

Sport specific XML elements and attributes

This section explains what elements / attributes one can expect for squash matches in addition to the standard elements and attributes, and what the meaning of those elements and attributes is.

Attributes in the <match> element

XML example

```
<match betstatus="BETSTOP" connectionstatus="0" extrainfo="-1" feedtype="full" firstserve="home" matchid="
10114836" matchtime="0
:2842:46" numberofsets="5" setlimit="11" start="1464697828000" t1id="1265255" t1name="DUNCALF, JENNY"
t2id="7339963" t2name=
"FERNANDES, NICOLETTE">
...
</match>
```

XML elements and attributes definition

Element	Attributes		
	Attribute	Description	Possible values
Match	*firstser ve*	Which player has first serve of match.	Integer
	setlimit	The amount of points which needs to be achieved to win the set. In the XML example: 11 points are needed to win the set. (If the score reaches 10-all, the game continues until one player leads by 2 points)	Integer
	numbe rofsets	How many sets are being played in the match.	Integer

Elements in <match> element

XML example

```
<match t2name="GAULTIER, GREGORY" t2id="710617" t1name="AMAO, ADEWALE" t1id="7541571" start="
1592984940000" matchid="21797227" feedtype="full" extrainfo="0" betstatus="BETSTOP"
numberofsets="5" setlimit="11" connectionstatus="0" dc="1" device="5" coveredfrom="venue" st1id="329049"
st2id="190154" matchtime="00:00:00" sportid="37">
<status start="0" name="NOT_STARTED" id="0"/>
<score type="match" t2="0" t1="0"/>
<events/>
<tournament name="Dummy" id="47715"/>
<category name="International" id="371"/>
<sport name="Squash" id="37"/>
<teams>
<team side="away" nationality="EE"/>
<team side="home" nationality="FM"/>
</teams>
</match>
```

XML elements and attributes definition

Element	Attributes		
	Attribute	Description	Possible values
score	Multiple occurrences possible, each occurrence describes the amount of points for the specified period in the match. This element always gets included in full feed, and in the delta feed for the following events: Squash full score (1834)		
	t1	Amount of points home team.	Integer
	t2	Amount of points away team.	Integer
	type	For what period in the match the points were scored.	String. Possible values: • match • game1 • game2 • game3 • game4 • game5
serve	This element always gets included, in both the full feed and the delta feed.		
	team		String. Possible values: • "home" • "away"
teams	This element only gets included if this information is available (in major Squash Team Competitions)		
	team side		String. Possible values: • "home" • "away"
	nationality	2 digit country code	2-digit country codes follow ISO3166
matchproperties	This element always gets included, in both the full feed and the delta feed.		
	Best of	How many sets are being played in the match.	Integer. Possible values: • 3 • 5 (Default value)

Attributes in the <event> element

XML example

```
<match matchid="9512123">
<serve team="home"/>
<events>
<event extrainfo="1" gamenumber="2" gamescore="10:5" id="639568443" info="Stroke to [T2]" matchscore="1:
0" mtime="0:29:32" side="
away" stime="1464363711000" type="1836"/>
</events>
</match>
```

XML attributes definition

Element	Attributes		
	Attribute	Description	Possible values
event	extrainfo	Attribute containing additional information about the event.	Long
	gamenumber	The number of the current game in the match.	Integer
	gamescore	Score for current game.	String. Format: "[home]:[away]" Example: "40:30"
	matchscore	Score for current match.	String. Format: "[home]:[away]" Example: "1:0"

XML configurations in Squash

(ID: 122) Include match status defaulted for Squash

Enabling this setting will allow the system to send match statuses DEFAULTED1 and DEFAULTED2.

Back to top