

# LO - American football

Sport specific information for american football.

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## Sport specific XML elements and attributes

This section explains what elements / attributes one can expect for american football matches in addition to the standard elements and attributes.

### XML example

```
<BetradarLiveOdds xmlns="http://www.betradar.com/BetradarLiveOdds"
status="betstart" time="0" timestamp="1413331559002">
<Match active="1" betstatus="started" matchid="6139956" matchtime="1"
msgnr="9" possession="2" position="70" remaining_time="60"
remaining_time_in_period="15" score="0:0" setscores="0:0" status="1q"
try="1" yards="10"/>
</BetradarLiveOdds>
```

Element	Attributes		
	Attribute	Description	Possible values
Match	<i>possession</i>	Which team has the ball.	<ul style="list-style-type: none"><li>• 1 = home team</li><li>• 2 = away team</li><li>• 0 = undefined</li></ul>
	<i>try</i>	Try number, it's the current "down" until reaching the 10 yards if defined.	A number in range [1,4] -1 = undefined.
	<i>yards</i>	Yards till first down. How many yards down in this drive (the drive is a series of offensive plays).	Number >= 0 -1 = undefined
	<i>position</i>	Ball position will be sent as x yards to go till opponent's end zone for the team in possession.	Number in range [1,100] -1 = undefined. Please note that own x will be sent as "100 - x" while opposite x will be sent as "x".
	<i>remaining_time</i>	The remaining minutes of the match, without seconds. This attribute needs to be enabled in the XML configuration	Integer
	<i>Remaining_time_in_period</i>	The remaining minutes of the current period, without seconds. This attribute needs to be enabled in the XML configuration	Integer

### Note



The attributes position, yards and tries are not updated during overtime. They will be set to "-1".

## XML configuration

Sport specific XML configurations for american football.

**(ID: 54) Multiple bets of same type active at once for American football matches**

The Live Odds system selects the most balanced bet (line, spread, etc) out of all available ones for each market, and only this one will be sent out to the client system. Enabling this setting will allow multiple bets of the same type to be sent out at once, not only the most balanced ones. E.g. for the total market in soccer the most balanced line would be 2.5. When enabling the setting, total 1.5 and 3.5 would be sent as well.

**(ID: 49) Remaining time in American football**

Enabling this setting will add the attribute remaining\_time to the Match element for American football matches.

**XML example**

```
<BetradarLiveOdds xmlns="http://www.betradar.com/BetradarLiveOdds"
status="betstart" time="0" timestamp="1413331559002">
<Match active="1" betstatus="started" matchid="6139956" matchtime="1"
msgnr="9" possession="2" position="70" remaining_time="60" score
="0:0" setscores="0:0" status="1q" try="1" yards="10"/>
</BetradarLiveOdds>
```

*XML attributes definition*

Element	Attributes
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**(ID: 50) Remaining time for period in American football**

Enabling this setting will add the attribute remaining\_time\_in\_period to the Match element for American football matches.

**XML example**

```
<BetradarLiveOdds xmlns="http://www.betradar.com/BetradarLiveOdds"
status="betstart" time="0" timestamp="1413331559002">
<Match active="1" betstatus="started" matchid="6139956" matchtime="1"
msgnr="9" possession="2" position="70"
remaining_time_in_period="15" score="0:0" setscores="0:0" status="1q"
try="1" yards="10"/></BetradarLiveOdds>
```

*XML attributes definition*

Element	Attributes		
	Attribute	Description	Possible values
Match	remaining_time_in_period	The remaining minutes of the current period, without seconds.	Integer

**Match statuses**

ID	Status	Status description	Additional information
0	not_started	Not started yet	-
13	1q	1st quarter	-
301	pause1	1st pause	-
14	2q	2nd quarter	-
302	pause2	2nd pause	-
15	3q	3rd quarter	-
303	pause3	3rd pause	-
16	4q	4th quarter	-
100	ended	The match has ended	-
32	awaiting_ot	Waiting for overtime to start	This match status is not used unless the corresponding XML configuration is enabled.
40	ot	Overtime (in case the match goes to extra time)	-
110	after_ot	Match finished after overtime	This match status is not used unless the corresponding XML configuration is enabled.
80	interrupted	The match has been interrupted	-
90	abandoned	The match has been abandoned	Status controlled by XML configuration.

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