

LO - Aussie rules



Sport specific information about Aussie rules.

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Sport specific XML elements and attributes

This section explains what elements / attributes one can expect for aussie rules matches in addition to the standard elements and attributes.

XML example

```
<BetradarLiveOdds xmlns="http://www.betradar.com/BetradarLiveOdds"
status="alive" timestamp="1486304651489">
<Match active="1" betstatus="stopped" matchid="1003188316" msgnr="34"
score="1:0" setscores="0:0" status="ended"
/>
</BetradarLiveOdds>
```

Element	Attributes		
	Attribute	Description	Possible values
Match	setscores	Period_1 - Period_2 (aggregated score of all overtime sequences - score of 7 meter shootout) So maximum up to 5 scores while 3 and 4 are optional in case of overtime and/or penalty shootout.	String For example: "1:0 - 1:0 - 0:0 - 0:0 - 0:1"

XML configuration

Sport specific XML configuration for Aussie rules.

(ID: 130) Multiple bets of same type active at once for Aussie Rules matches

The Live Odds system selects the most balanced bet (line, spread, etc) out of all available ones for each market, and only this one will be sent out to the client system. Enabling this setting will allow multiple bets of the same type to be sent out at once, not only the most balanced ones. E.g. for the total market in soccer the most balanced line would be 2.5. When enabling the setting total, 1.5 and 3.5 would be sent as well.

(ID: 133) Remaining time in Aussie rules

Enable this config to include the remaining_time attribute for the entire match in addition to the regular matchtime in Aussie rules.

XML example

```
<BetradarLiveOdds xmlns="http://www.betradar.com/BetradarLiveOdds"
status="betstart" time="0" timestamp="1413331559002">
<Match active="1" betstatus="started" matchid="6139956" matchtime="1"
msgnr="9" possession="2" position="70" remaining_time="60" score
="0:0" setscores="0:0" status="1q" try="1" yards="10"/>
</BetradarLiveOdds>
```

(ID: 134) Remaining time in period for Aussie rules

Enable this config to include remaining_time_in_period attribute. in addition to the normal matchtime in Aussie rules.

XML example

```
<BetradarLiveOdds xmlns="http://www.betradar.com/BetradarLiveOdds"
status="change" timestamp="1287056116518">
<Match active="1" betstatus="started" matchid="5876636" matchtime="1"
msgnr="10" remaining_time_in_period="11:07" score="0:0"
setscores="0:0" status="1q">
</BetradarLiveOdds>
```

Match statuses

ID	Status	Status description	Additional information
0	not_start ed	Not started yet	-
13	1q	1st quarter	-
301	pause1	1st pause	-
14	2q	2nd quarter	-
302	pause2	2nd pause	-
15	3q	3rd quarter	-
303	pause3	3rd pause	-
16	4q	4th quarter	-
100	ended	The match has ended	-
32	awaiting_ ot	Waiting for overtime to start	This match status is not used unless the corresponding XML configuration is enabled.
41	1p_ot	1st overtime period	-
33	ot_ht	Pause between 1st and 2nd overtime period	This match status is not used unless the corresponding XML configuration is enabled.
42	2p_ot	2nd overtime period	-
110	after_ot	Match finished after overtime	This match status is not used unless the corresponding XML configuration is enabled.
443	awaiting_ sd	Before sudden death	-
440	SD	Sudden death	-
444	after_sd	Match finished after sudden death	-
80	interrupted	The match has been interrupted	-
90	abandon ed	The match has been abandoned	Status controlled by XML configuration.

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