# **LD** - Badminton



Sport specific information for badminton.

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# Match statuses in badminton

# **Events in badminton**

ID	Event	Description	Coverage	extrainfo	player1	player2
40	Yellow card	Used when the yellow card is confirmed.	Hardphone (BC)		Player who got the card	-
			iScout (BC)			
50	Red card	Used when the red card is confirmed.	Hardphone (BC)		Player who got	-
			iScout (BC)		the card	
1010	Betstart	Betstart indicates that betting markets can be activated. Betstart is not only a pre match event but is also used during the match.	Hardphone (BC)		-	-
			iScout (BC)			
1011	Betstop	Betstop indicates that all betting markets are closed due to strong possibility of a goal, penalty, red card, or there is any	Hardphone (BC)		-	-
		unclear situation on the field. Betstop is also used whenever there is the need to establish direct communication between the scout and the match Supervisor, or in case of call disconnection.	iScout (BC)			
1013	Match status	Sent when the status of the match changes.	Hardphone (BC)	See table above for match statuses	-	-
			iScout (BC)	materi statuses		
1015	Free comment	Used for any kind of additional information during the match. Example: "Match interrupted due to flood light break down", etc	Hardphone (BC)		-	-
			iScout (BC)			
1022	Which team serves first	Information about the player who will start to serve.	Hardphone (BC)	Possible values:	-	-
	serves ill'si		iScout (BC)	0 = Covered     1 = Coverage abandoned     2 = Match will not be covered		
1024	Match about to start	Sent shortly before serving player takes the first serve.	Hardphone (BC)		-	-
1031	Ball in play	Used when the service has been taken and the ball is in play.	Hardphone (BC)		-	-
			iScout (BC)			

1044	Deleted event alert	Manual removal of an event.	Hardphone (BC)	ld of event that was deleted.	-	-
			iScout (BC)			
1102	Coverage status	Sent when the coverage status for the match changes	Hardphone (BC)		-	-
1112	Match stop	Sent when a match needs to be stopped.	Hardphone (BC)	Possible values:	-	-
	suspension		iScout (BC)	0 = Not specified     1 = Weather conditions     2 = Darkness     3 = Injury     4 = Floodlight failure     5 = Person entering the field     6 = Crowd control issue     7 = Water break     8 = Disciplinar y issue 9     = Gone to TMO     10 = Replacing ball 11 = Facility delay     12 = Tactical time-out 13 = Drinks		
1113	Match stop / suspension	The match resumes after being stopped.	Hardphone (BC)		-	-
	over		iScout (BC)			
1127	Let	Triggered whenever a play ends without awarding a point due to any unforeseen situation (e.g. serving player servers before receiving player is ready).	Hardphone (BC)		-	-
			iScout (BC),			
1141	Score change	Information about the match score updated point by point.	Hardphone (BC)	Possible values:	-	-
			iScout (BC)	• 0 = Standard • 1 = Ace • 2 = Service error • 3 = Red card		
1142	Black card	Black card status is used whenever a player is being disqualified. Common reasons are persistent or flagrant offence.	-		Player who got the card	-

# Sport specific XML elements and attributes

This section explains what elements / attributes one can expect for badminton matches in addition to the standard elements and attributes, and what the meaning of those elements and attributes is.

Attributes in <match> element

#### XML example

```
<match betstatus="BETSTOP" connectionstatus="0" device="1" extrainfo="0" feedtype="full" firstserve="
away" matchid="10115484" matchtime
="2:23:04" numberofsets="3" setlimit="21" stlid="87528" start="1464858600000" tlid="5261571" tlname="
MATSUTOMO M /
TAKAHASHI A" t2id="6862483" t2name="RAHAYU A / SUGIARTO J F">
...
</match>
```

#### XML elements and attributes definition

Elements	Attributes			
	Attribute	Description	Possible values	
Match	extrainfo	Integer specifying special information for the match.	Integer. Possible values:  • 0 = Default  • 28 = Best of 3 (first to 15)  • 30 = Best of 5 (first to 11)  • 40 = Best of 5 (first to 11, decider at 14-all)  • 41 = Best of 5 (first to 11, 3 pt challenge  • at 10-all)	
	firstserve	Which player has first serve of match.		
	setlimit	Please note that this attribute needs to be enabled in the XML configuration options.		
	numberofsets	How many sets are being played in the match.		

#### Elements in <match> element

#### XML example

```
<match betstatus="BETSTOP" connectionstatus="0" device="1" extrainfo="0" feedtype="full" firstserve="</pre>
away" matchid="10115484" matchtime="
2:23:04" numberofsets="3" setlimit="21" stlid="87528" start="1464858600000" tlid="5261571" tlname="
MATSUTOMO M / TAKAHASHI A"
t2id="6862483" t2name="RAHAYU A / SUGIARTO J F">
<status id="100" name="ENDED" start="1464860478511"/>
<score t1="2" t2="0" type="match"/>
<score t1="21" t2="12" type="set1"/>
<score t1="21" t2="14" type="set2"/>
<serve team="home"/>
<black t1="0" t2="0"/>
<red t1="0" t2="0"/>
<yellow t1="0" t2="0"/>
<tournament id="53068" name="Indonesia Open (SS) 2016, Women Doubles"/>
<category id="259" name="International"/>
<sport id="31" name="Badminton"/>
<events/>
</match>
```

XML elements and attributes definition

Element	Attributes				
	Attribute	Description	Possible values		
score	Multiple occurrences possible, each occurrence describes the amount of points for the specified period in the match. This element always gets included in full feed, and in the delta feed for the following events:  • Badminton full score (1141)				
	Estatismental cools (1117)				
	t1	Amount of points home team.	Integer		
	t2	Amount of points away team.	Integer		
	type	For what period in the match the points were scored.	String. Possible values:  • match • set1 • set2 • set3 • set4 • set5		
serve	This element always gets included, in both the full feed and the delta feed.				
	team	Which team served.	String. Possible values: "home" "away"		
black	This element always gets included, in both the full feed and the delta feed.				
	t1	Amount of black cards home team.	Integer		
	t2	Amount of black cards away team.	Integer		
red	This element always gets included, in both the full feed and the delta feed.				
	t1	Amount of red cards home team.	Integer		
	t2	Amount of red cards away team.	Integer		
yellow	This element always gets included, in both the full feed and the delta feed.				
	t1	Amount of yellow cards home team.	Integer		
	t2	Amount of yellow cards away team.	Integer		

### Attributes in <event> element

```
XML example

<match matchid="9577119" ... >
    <events>
    <event extrainfo="100" id="650847077" info="ENDED" matchscore="2:0" mtime="1:01:08" setnumber="2"
    setscore="21:17" side="none"
    stime="1465704613813" type="1013"/>
    </events>
    </match>
```

# XML attributes definition

Element	Attributes			
	Attribute	Description	Possible values	
event	extrainfo	Attribute containing additional information about the event.	Long	
setnumber The number of the current set in		The number of the current set in the match.	Integer	
	setscore	Score for current set.	String. Format: "[home]:[away]" Example: "5:4"	
	matchscore	Score for current match.	String. Format: "[home]:[away]" Example: "1:0"	

# XML configurations for badminton

This section explains what XML configurations one can expect for this sport in addition to the standard XML configurations, and what the meaning of these configurations is.

# (ID: 29) Badminton set limit

If this setting is enabled, <match> elements for badminton matches will contain a setlimit attribute.

### XML example

```
<match betstatus="BETSTOP" connectionstatus="0" extrainfo="0" feedtype="full" matchid="7519874"
numberofsets="3" setlimit="21" start="
1435452000000" tlid="1276433" tlname="ARENDS J / PIEK S" t2id="6444419" t2name="LEE C H R / CHAU H W">
<!-- Message truncated -->
</match>
```

# (ID: 118) Use match statuses DEFAULTED

Enabling this setting will allow the system to send match statuses DEFAULTED1 and DEFAULTED2 for badminton.

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