

LD - Snooker

Sport specific information for snooker.

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Match statuses for snooker

Id	Match status	Description	Additional information
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Events in snooker

ID	Event	Description	Coverage	extrainfo	extrainfosnooker
110	Player at table	Information about what player is at the table.	XSA (DC)	-	-
1010	Betstart	Betstart indicates that betting markets can be activated. Betstart is not only a pre match event but is also used during the match.	XSA (DC)	-	-
1011	Betstop	Betstop indicates that all betting markets are closed due to strong possibility of a goal, penalty, red card, or there is any unclear situation on the field. Betstop is also used whenever there is the need to establish direct communication between the scout and the match Supervisor, or in case of call disconnection.	XSA (DC)	-	-
1013	Match status	Sent when the status of the match changes.	XSA (DC)	See the above table for available match statuses in snooker	-
1015	Free text	Used for any kind of additional information during the match. Example: "Match interrupted due to flood light break down", etc..	XSA (DC)	-	-
1022	Who will strike first	Information about what player has the first strike.	XSA (DC)	-	-
1036	Time start / stop	Triggered when the clock is started or stopped.	XSA (DC)	Possible values: <ul style="list-style-type: none">• 1 = Time started• 0 = Time stopped	-
1044	Deleted event alert	Manual removal of an event.	XSA (DC)	Id of event that was deleted	-

1102	Coverage status	Sent when the coverage status for the match changes	XSA (DC)	Possible values: <ul style="list-style-type: none"> • 0 = Covered • 1 = Coverage abandoned • 2 = Match will not be covered 	
1136	Best of frames	Best of frames	XSA (DC)	Number of frames	Number of red balls
1137	Snooker score change	Sent when the score in the snooker match changes	XSA (DC)	Snooker score change type. Possible values: <ul style="list-style-type: none"> • 0 = Standard • 1 = Break • 2 = Frame • 3 = Session • 4 = Match 	Type of frame win (this attribute is only relevant for score change frame). Possible values: <ul style="list-style-type: none"> • 0 = Standard • 1 = Late opponent • 2 = Technical problem • 3 = Three fouls missed • 4 = Opponent concedes • 5 = Ungentlemanly conduct • 6 = Other
1139	Unscheduled break	Sent when an unscheduled break happens.	XSA (DC)	Reason for break. Possible values: <ul style="list-style-type: none"> • 0 = Other reason • 1 = Technical problem • 2 = Player injury • 3 = Match pulled off 	-
1169	Ball pot	Ball pot	XSA (DC)	Points scored	Number of red balls on the table.
1170	Free ball	Free ball event	XSA (DC)	Points scored	-
1171	Snooker foul	Snooker foul event occurs	XSA (DC)	Points scored	-
1173	Rerack	Used when the balls on the table are being reracked	XSA (DC)	-	-
1174	Remove ball	Ball removed in snooker	XSA (DC)	Number of red balls left on the table.	Least valuable color left on table.
1175	Add ball	Ball added in snooker	XSA (DC)	Number of red balls left on the table.	Least valuable color left on table.

1186	Table ready	Snooker table is ready	XSA (DC)	-	-
1187	Play about to start	Sent when the play will (re)start in a couple of minutes.	XSA (DC)	-	-
1203	Free ball awarded	Free ball has been awarded to player	XSA (DC)	-	-

Sport specific XML elements and attributes

This section explains what elements / attributes one can expect for snooker matches in addition to the standard elements and attributes, and what the meaning of those elements and attributes is.

Attributes in the <match> element

XML example

```
<match betstatus="BETSTOP" connectionstatus="0" device="3" extrainfo="0" feedtype="full" matchid="10115538" matchtime="0:00:00" stlid="25061" st2id="22433" start="1464869040000" tlid="1308930" tlname="TRUMP, JUDD" t2id="1308934" t2name="BINGHAM, STUART" timerunning="0">
...
</match>
```

XML elements and attributes definition

Element	Attributes		
	Attribute	Description	Possible values
Match	<i>firstserve</i>	Which player has first serve of match.	Integer
	<i>numberofsets</i>	How many sets are being played in the match.	Integer

Elements in the <match> element

XML example

```
<match betstatus="BETSTOP" connectionstatus="0" device="3" extrainfo="0" feedtype="full" matchid="10115538" matchtime="0:00:00" stlid="25061" st2id="22433" start="1464869040000" tlid="1308930" tlname="TRUMP, JUDD" t2id="1308934" t2name="BINGHAM, STUART" timerunning="0">
<status id="0" name="NOT_STARTED" start="0"/>
<score t1="0" t2="0" type="match"/>
<score t1="0" t2="0" type="frame"/>
<score t1="0" t2="0" type="break"/>
<possession team="home"/>
<tournament id="11830" name="Premier Snooker League, Final round"/>
<category id="193" name="England"/>
<sport id="19" name="Snooker"/>
<events/>
</match>
```

XML elements and attributes definition

Element	Attributes		
	Attribute	Description	Possible values
score	Multiple occurrences possible, each occurrence describes the amount of points for the specified period in the match. This element always gets included in full feed, and in the delta feed for the following events: Ball pot (1169), Free ball (1170), Snooker foul (1171), Snooker score change (1137), Rerack (1173)		
	<i>t1</i>	Amount of points home team.	Integer
	<i>t2</i>	Amount of points away team.	Integer
	<i>type</i>	For what period in the match the points were scored.	String. Possible values: <ul style="list-style-type: none"> • match • frame • frame1 • frame2 • ... • frame 34 • frame35 • break
possession	This element always gets included in full feed (DC matches only), and in the delta feed (DC matches only) for the following events: Possession (110)		
	<i>team</i>	Which team has possession.	String. Possible values: <ul style="list-style-type: none"> • "home" • "away"

Attributes in the <event> element

XML example

```
<match matchid="9474387" ... >
<events>
<event breakscore="0:57" extrainfo="7" extrainfosnooker="7" framenumber="7" framescore="0:61" id="
644572117" info="7 points (Black)"
matchscore="3:3" mtime="2:17:32" side="away" stime="1464953573333" type="1169"/>
</events>
</match>
```

XML attributes definition

XML example

```
<match matchid="9474387" ... >
<events>
<event breakscore="0:57" extrainfo="7" extrainfosnooker="7" framenumber="7" framescore="0:61" id="
644572117" info="7 points (Black)"
matchscore="3:3" mtime="2:17:32" side="away" stime="1464953573333" type="1169"/>
</events>
</match>
```

Element	Attributes		
	Attribute	Description	Possible values
event	<i>extrainfo</i>	Attribute containing additional information about the event.	Long
	<i>extrainfosnooker</i>	Attribute containing additional information about the event.	String
	<i>matchscore</i>	Score for current match.	String. Format: "[home]:[away]" Example: "1:0"
	<i>framenumber</i>	Frame number in the match.	Integer
	<i>framescore</i>	Frame score.	String. Format: "[home]:[away]" Example: "1:0"
	<i>breakscore</i>	Break score.	String. Format: "[home]:[away]" Example: "1:0"

XML configurations for Snooker

(ID: 121) Include match status defaulted in Snooker

Enabling this setting will allow the system to send match statuses DEFAULTED1 and DEFAULTED2.

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