

LD - Match subscription

By subscribing for a match, the client system tells the server that they want to receive data for the specified match. If the match subscription went through successfully, the client system receives a *full match message* for the match they just subscribed to. Additionally, you will receive *delta messages* and *delta update messages* during the match.

XML example - single match

```
<match matchid="944423" />
```

XML example - multiple matches

```
<matchsubscription>
  <match matchid="1101335" />
  <match matchid="1062714" />
</matchsubscription>
```

XML attributes definition

Element	Attribute		
	Attributes	Description	Possible values
match	<i>matchid</i>	The id of the match the client system wants to subscribe to.	Integer

Note
 It is possible to subscribe to multiple matches at the same time. Doing this requires the client system to create a separate `<match>` element for each match they want to subscribe to, and encapsulate them with `<matchsubscription>` elements.

Match subscription failed

If the client system tries to subscribe to a match they does not have access to they will not receive a full match message, but a match subscription failed message instead. This can occur if the customer in question already has 2 open subscriptions for the match.

XML example

```
<matchstop matchid="944423" reason="Bookmaker already has maximum number of subscriptions for this match" />
```

XML attributes definition

Element	Attributes		
	Attribute	Description	Possible values
matchstop	<i>matchid</i>	The id of the match for which the match subscription failed.	Integer
	<i>reason</i>	A textual description explaining why the match subscription failed.	String